



HIGH-TECH TRANSACTIONAL SERVICES

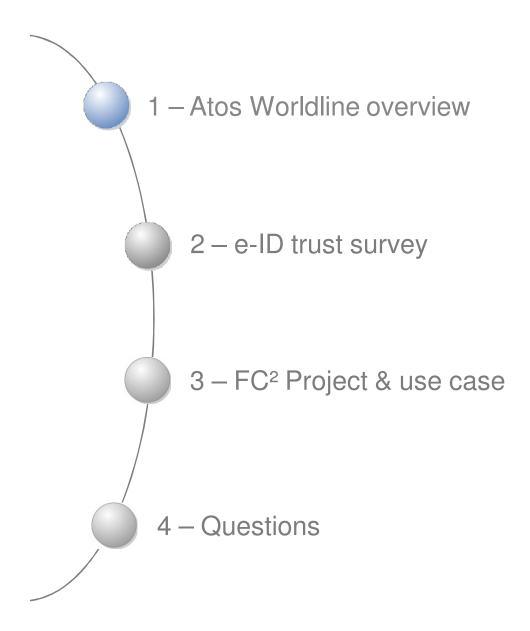
E-identity: A new business opportunity?

9th international EPCA conference 22-24 March 2010, Disneyland Paris

March 2010

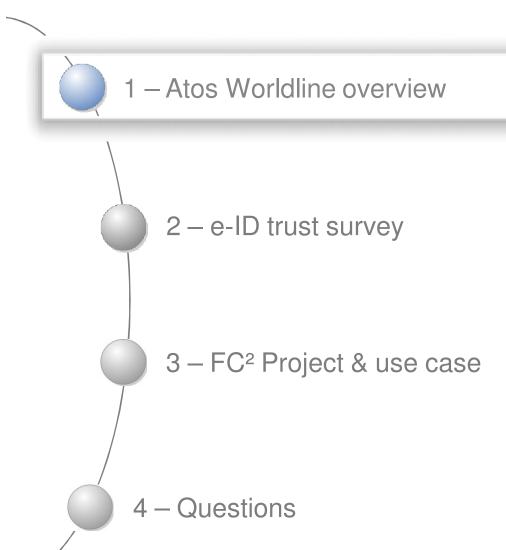


Agenda



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Our company





- Atos Origin is a leading IT services company providing consulting, systems integration and outsourcing solutions – delivering business outcomes globally.
 - Annual revenues of € 5.4 billion
 - Over 50,000 employees
 - In 40 countries worldwide



Atos Worldline, a unique combination of skills



Card Payment Acquiring

- Acquiring processing
- » Commercial acquirer in Belgium
- » Electronic payment terminals
- » POS & ATM management
- » Remote payment

Card Payment Issuing

- Debit & Credit Issuing processing
- Cardholder management
- » Fraud management
- » Operator in Belgium for Bancontact / Mister Cash

CRM & eServices

- » Loyalty Programs
- » Contact Management
- » Internet Services
- » Mobile Services
- » Voice Services

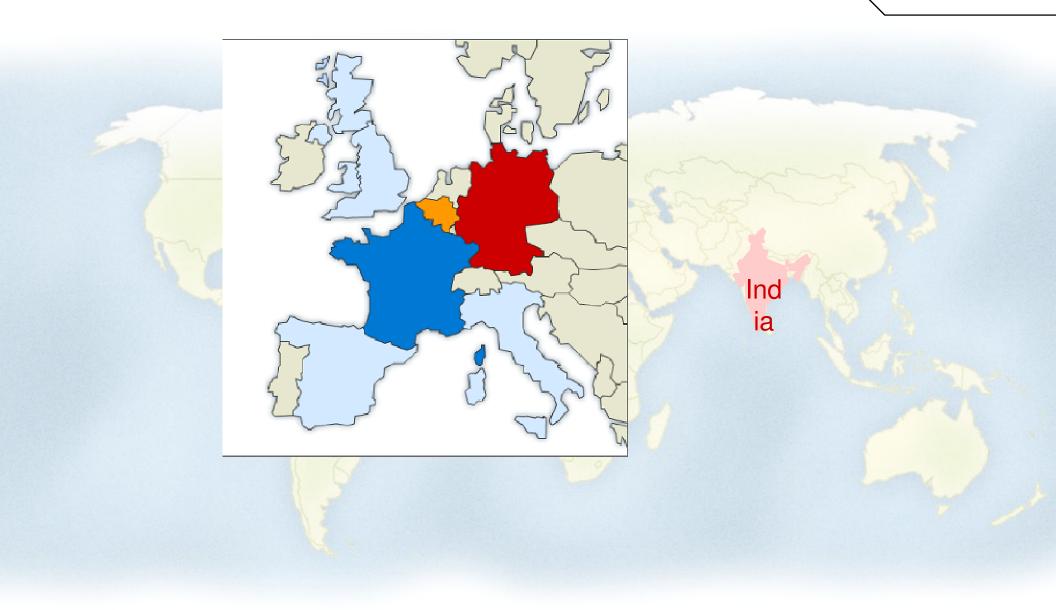
Financial Markets

- Interbanking Cash Clearing & Settlement
- » Clearing & Settlement for CCP (central counterpart) and CSD (central security depository)
- » Asset Management Systems
- » Equities Middle Office / Back Office for financial institutions
- » Financial Information Distribution

2008 revenues: about 800 M€ 4,800 employees

A European focus with worldwide support





Processing billions of electronic transactions





Payment Acquiring

- » 275 million remote payment
- » 2 billion acquiring transactions
- » 147 million withdrawals
- » 127 million Mon€o/Proton transactions
- » 34 million mobile phone prepaid transactions
- » 400 000 terminals



- y 45 billion e-mails
- » 450 million SMS
- » 42 million e-mail boxes
- » 41 million loyalty cards
- » 1,4 billion calls (IVR & Contact Centre)
- » 102 billion internet pages viewed
- » 850 million e-documents

Payment Issuing

- » 12 million debit cards
- » 12 million credit cards
- » 5 million fuel cards
- » 3 million hits in our call centres

Financial Markets

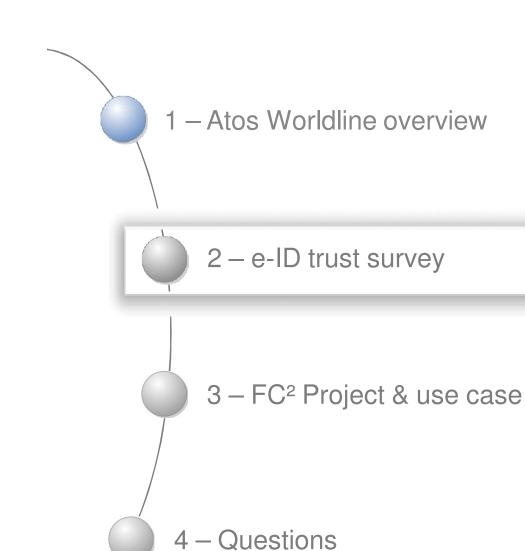
- » 250 million cleared positions
- » 30 billion € assets guaranteed
- » 230 million trades
- » 400 billion € assets under management for 200 thousand private customers
- » 6 RTGS platforms





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IDATE elD Survey on behalf CDC & ACSEL



French population More than 15 years old

- 1 000 persons representatives
- 34,3 millions of Internet users (68%)
- 16,1 millions of non Internet users (32%)

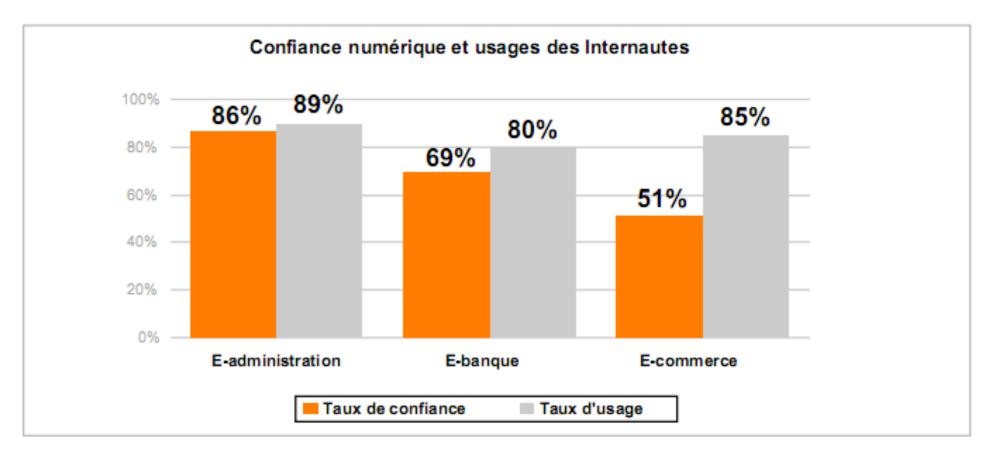
October 2009 Quota method



Digital trust and Internet usage



- Au final, la valeur d'usage est jugée plus forte que les risques encourus.
- Avec plus de 80% d'usage pour les trois services : l'appétence pour les services prime sur les freins.



Pensez-vous qu'il est risqué d'utiliser Internet pour consulter vos comptes bancaires ?

Pour acheter sur Internet ? Pour se mettre en relation avec les administrations ?

(%« non pas du tout » ou « plutôt non »= taux de confiance)



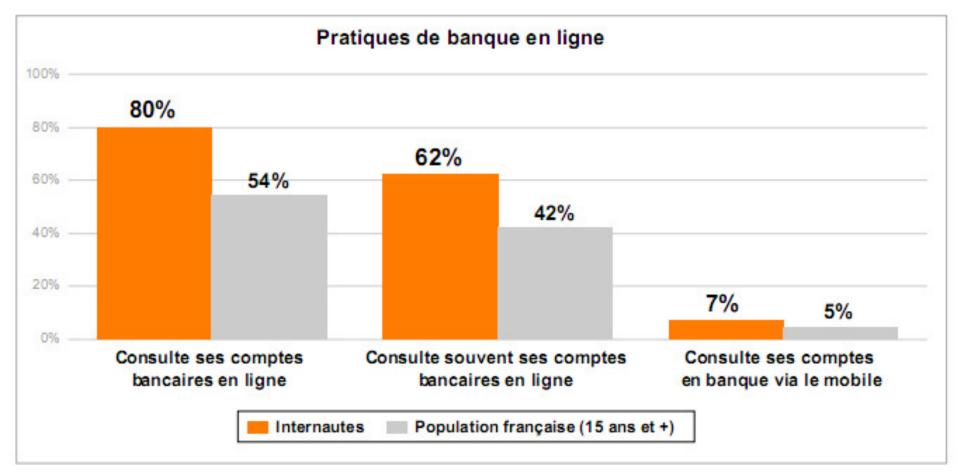




Home Banking practice



- L'usage de la banque en ligne est également entrée dans le quotidien des internautes : ils sont 80% à consulter leurs comptes sur Internet.
- Le mobile reste encore peu utilisé aujourd'hui : seuls 7% des internautes consultent leurs comptes depuis leur mobile.



Base : internautes, ensemble des échantillons, n=883

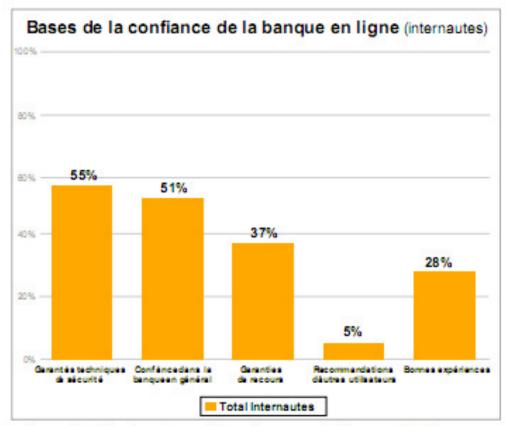




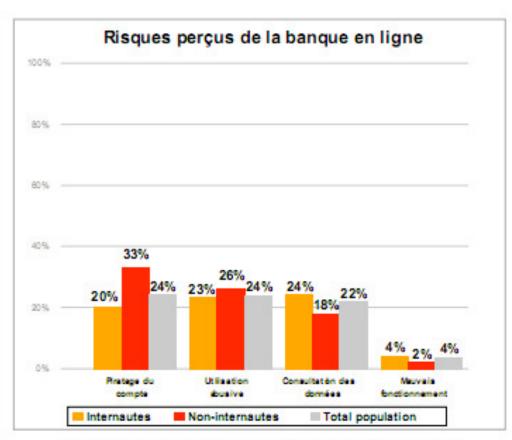
Fears & levers of Home Banking



- Parallèlement, la confiance dans la banque semble être garante de sécurisation pour les services en ligne, ainsi
 que les garanties techniques de sécurité.
- Le piratage ou l'utilisation abusive du compte bancaire sont les principales craintes liées à la banque en ligne, que l'on soit ou non internaute (33% pour les non internautes).



Sur quoi est basée votre confiance dans vos relations avec les banques sur Internet ? Qu'est-ce qui pourrait vous donner confiance dans un service de banque en ligne ?



Quels sont les risques de consulter ses comptes via Internet ?

15

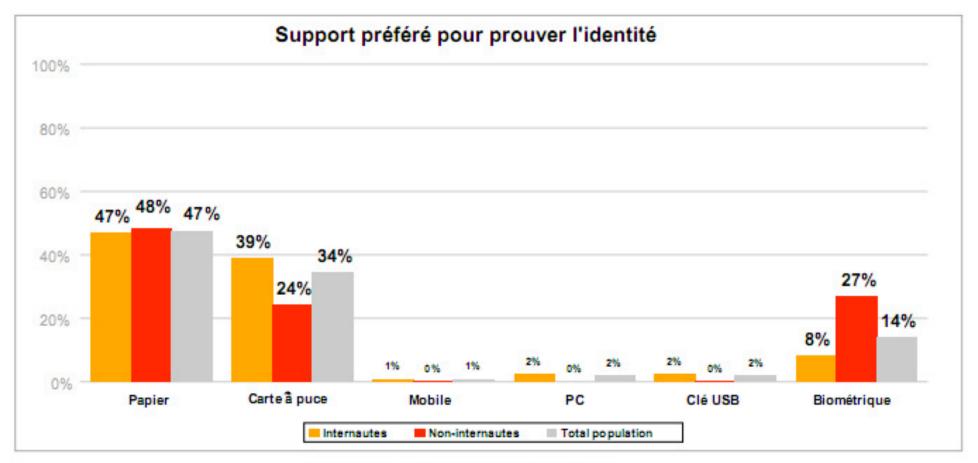




Appeal to new ID supports



- Les supports traditionnels tels que le papier ou la carte à puce gardent leur crédibilité.
- Un début d'intérêt pour l'authentification par la biométrique, notamment pour les non-internautes qui la jugent sans doute plus rassurante.
- Les supports tels que le mobile, l'ordinateur ou la clé USB ne sont pas encore perçus comme des supports d'identité, tant par les internautes que les non-internautes.



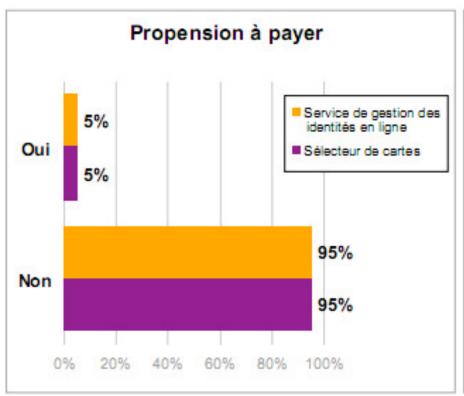
En an qui annocene untre état civil qual cumpart

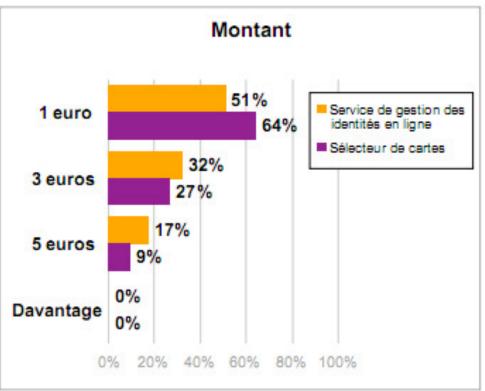


French people do not want to pay authentication & signature services



- La gratuité semble aller de soit pour ce type de service, et seuls 5% des internautes seraient prêts à payer pour ce type de service.
- Même quand ils sont prêts à payer, le montant reste très faible, de l'ordre de 1 ou 2 euros.





Base : internautes, ensemble de l'échantillon, n=883

Au final, seriez-vous prêt à payer pour utiliser ce service ?

Base : internautes prêts à payer pour le service de gestion d'identités ou de cartes, n=44/n=46

Combien seriez-vous prêt à payer pour utiliser ce service ?

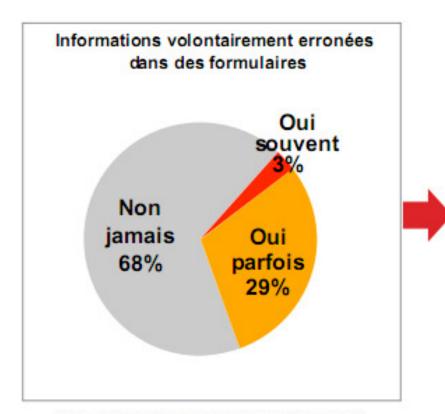




French Internet users try to protect their ID and attributes



- Plus d'1/3 des internautes fournissent des informations volontairement erronées lorsqu'ils remplissent des formulaires en ligne
- La volonté d'éviter la publicité et de préserver l'anonymat sont les principales raisons invoquées.



Base : internautes, ensemble de l'échantillon, n=883

D'une manière générale sur Internet, vous arrive-t-il de fournir des informations volontairement erronées lorsque vous remplissez des formulaires ?



Base : internautes ayant déjà fourni des informations volontairement erronées dans des formulaires, n=280

Pourquoi ?

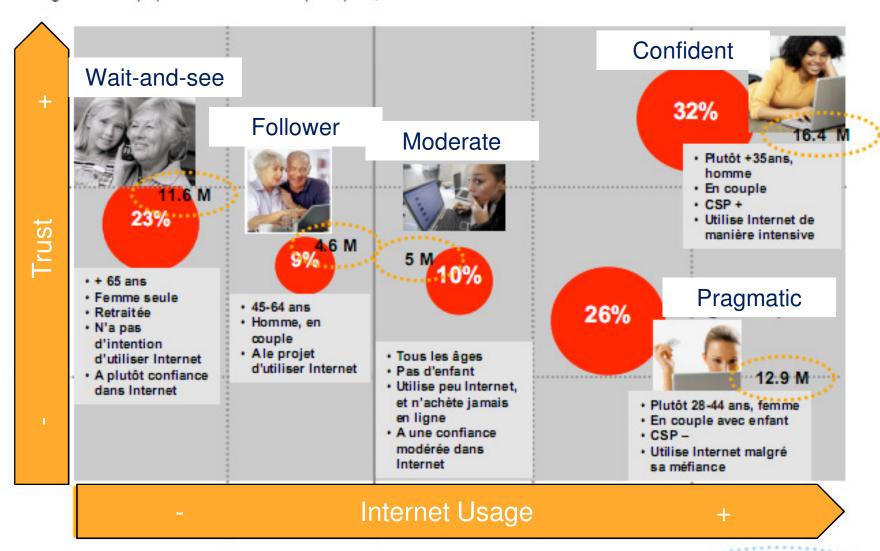




Typology of French Internet users in relation to trust level



Des segments de populations avec des pratiques, des attentes et des niveaux de confiance variés.



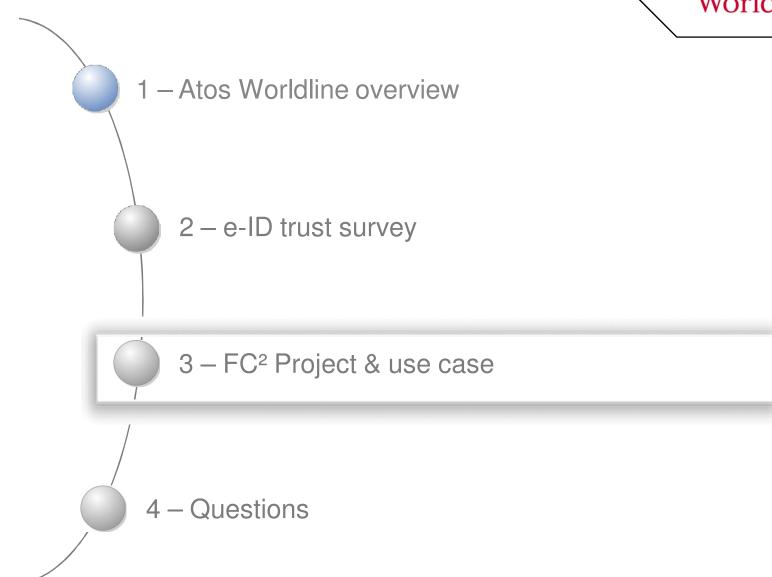
Typologie statistique réalisée à partir d'une analyse factorielle des correspondance

Nombre d'individus (millions)



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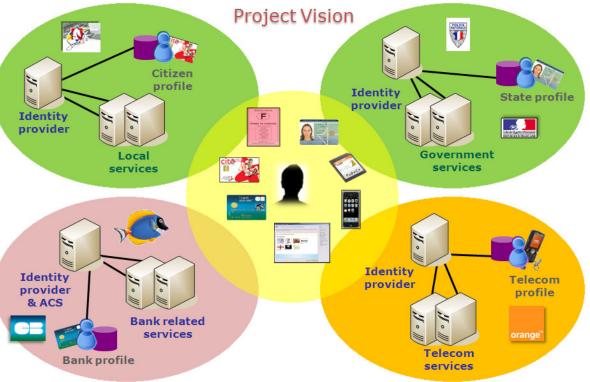
FC² (Fed. des Cercles de Confiance) project 2007-2010







The goal is to develop and validate a comprehensive eco system allowing new secure online services based on transparent identity management.



members of the consortium



Project co-labelized by





Supported by





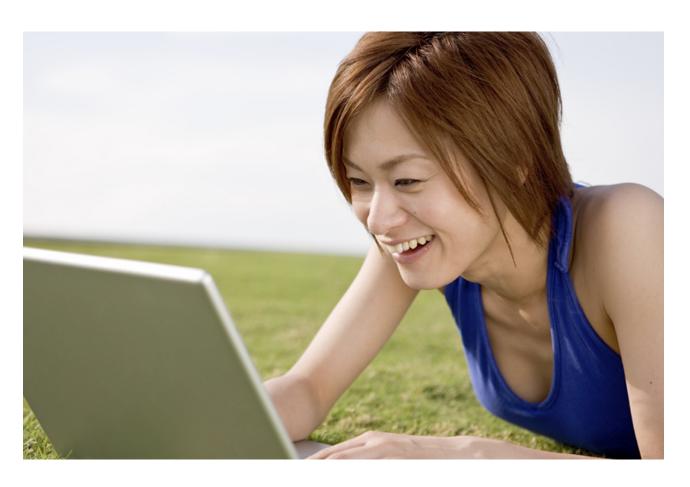






Our vision





Digital identity management is the pillar of trust in digital life

Facts about identity management



Increased services capabilities

DEVELOPMENT OF ONLINE USAGE AND SERVICES

E-COMMERCE

COMMUNICATION

SOCIAL NETWORKS

E-ADMINISTRATION

Need to increase efficiency of trust mechanisms

COMPLEX DIGITAL CONTEXT

IDENTITY USURPATION

COMPLEXITY OF IDENTIFICATION

LOST OR STOLEN PERSONAL DATA Need to balance simplicity and security

END-USERS IN DEMAND OF SOLUTIONS

TRUSTED PLAYERS

DEPLOYMENT OF E-ID CARDS

IMPROVED USER EXPERIENCE

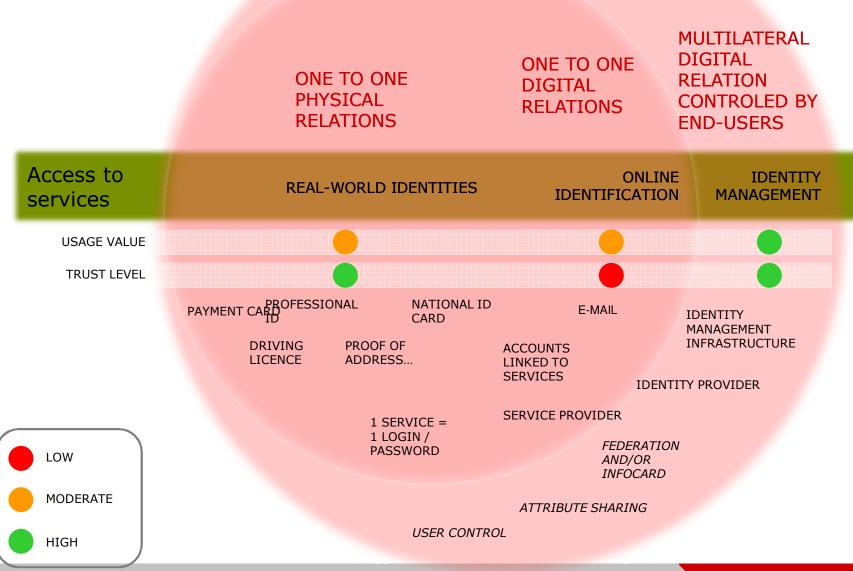
AVAILABLE SOLUTIONS: INFOCARD, LIBERTY, OPENID, etc.

Trust

All the players have an interest in building trust

Current evolutions





Digital identity: towards convergence

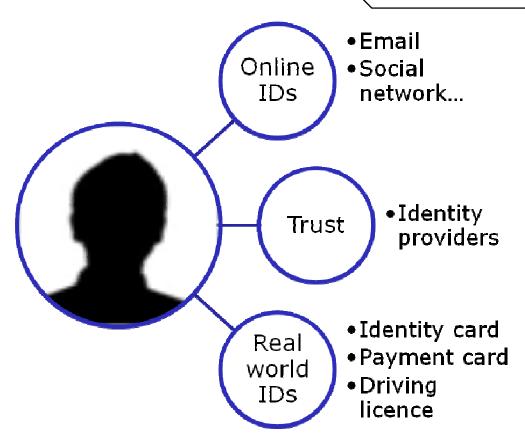


Two separate worlds

- Online IDs
 - Low level of trust today
- Real world IDs
 - Identity providers
 - High level of trust

Identity management solutions

- Make real and digital world converge
 - Digitalize real world IDs
 - Trusted actors
 - Easy to understand for end-users
- Challenges
 - Interoperability
 - Usability
 - Transparency



R&D objectives of FC² project





Develop and validate a comprehensive and interoperable set of architecture and software components, allowing new secure digital online services based on enhanced user-centric identity management.

Implementation objectives



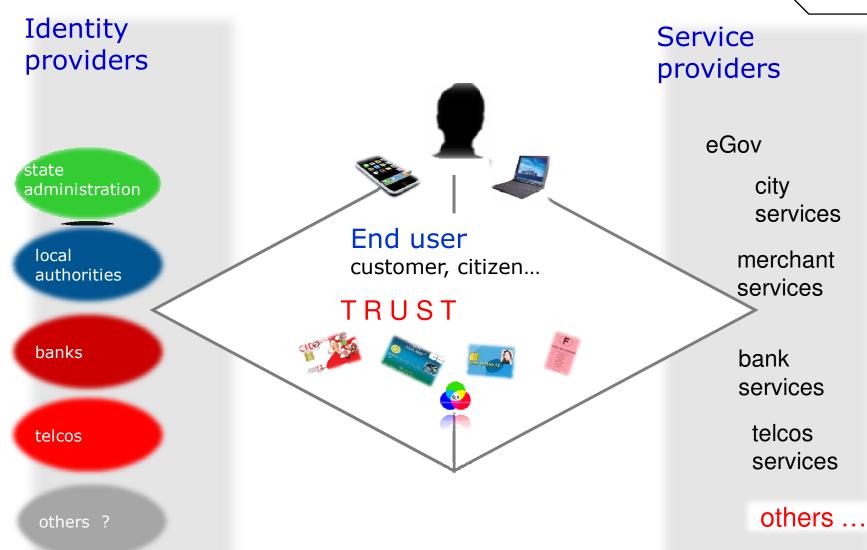


Evaluate benefits for all players in the ecosystem.

Investigate innovative governance and business models for a new trust framework.

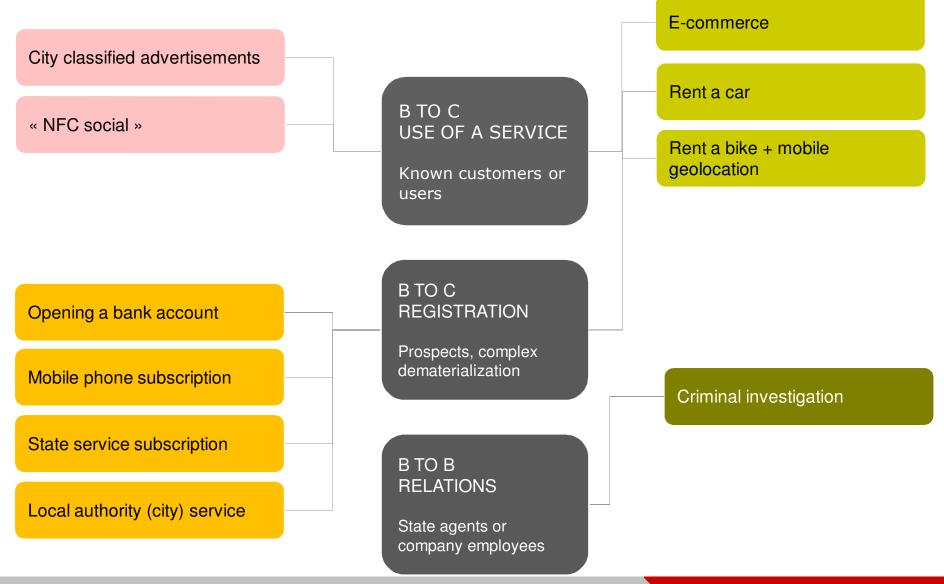
FC² ecosystem





FC² use cases





Use cases generic & reusable



Registration

- Registration or subscription to any service
- Rental, reservations
- Complex dematerialization
- Several identities needed
- Cross channel

Use

- Recurring use
- Merchant or administration services
- Services using presence or localization
- Mobile services

B2B relations

- Data exchanges between agents
- Collaborationbetween companies
- Data access management
- Confidential data protection

Full online services

Security need, without compromizing user experience

Details on use cases



Rent a car

Renting a car online, providing all the necessary data

Mobile phone subscription

100% online without having to send files and signed contract by mail

E-commerce

Effortless user experience with new added features

Local authority (city) service

For your child day care registration, you don't have to go to the city/town hall...

State service subscription

Access to any kind of national online public service

Criminal investigation

Provides access to telecom or banking restricted data for an investigating officer...

Car rental – Use case challenges



» Current procedure

- Online pre-reservation or reservation under condition of providing the requested proofs and sign the rental contract at the agency.
- Going through the agency is mandatory and represents a potential time loss.

» Targeted needs

- Dematerialization: providing driving license, proof of age, proof of address, online.
- Extreme simplification of customer experience.

» Identity credentials requested by the service provider







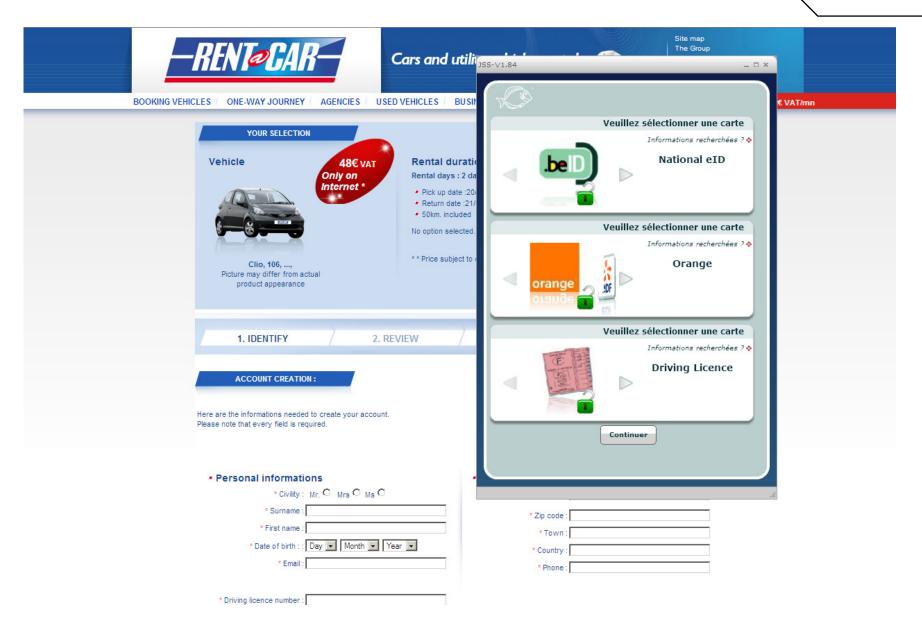


Car rental – Project's answer

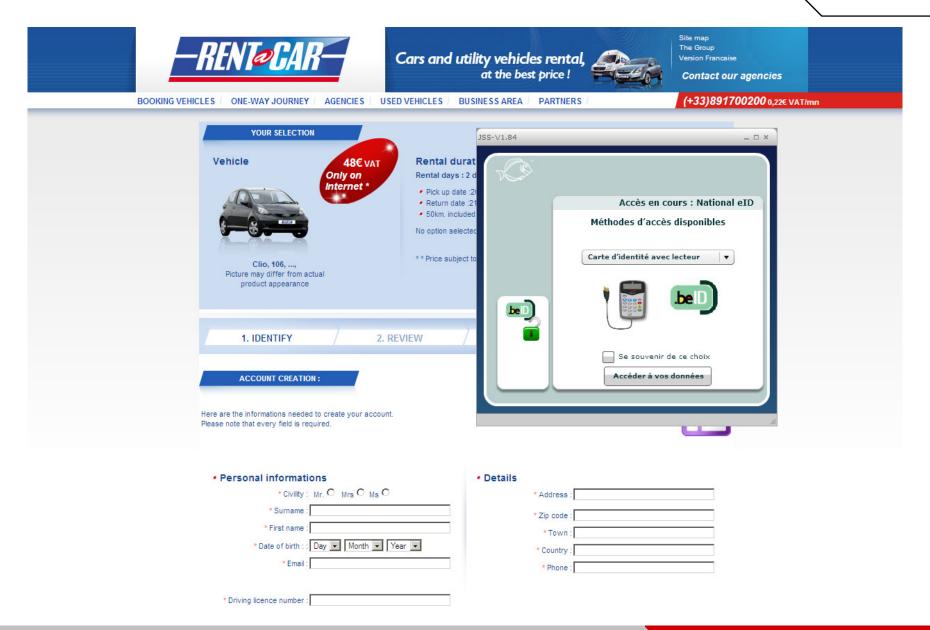


- How FC² is managing data exchange, authentication, signature
 - Data exchange:
 - connection to national eID-Card using low-cost card reader
 - Connection to other identity providers servers.
 Authentication: authentication shared by several IdPs.
 - Signature: contract signature possible
- Specific benefits for <u>service providers</u>
 - Trust et legal security
 - Business benefits (efficiency, conversion rate)
- Specific benefits for end-users
 - Simple
- More to come on FC² website
 - http://www.fc2-consortium.org/

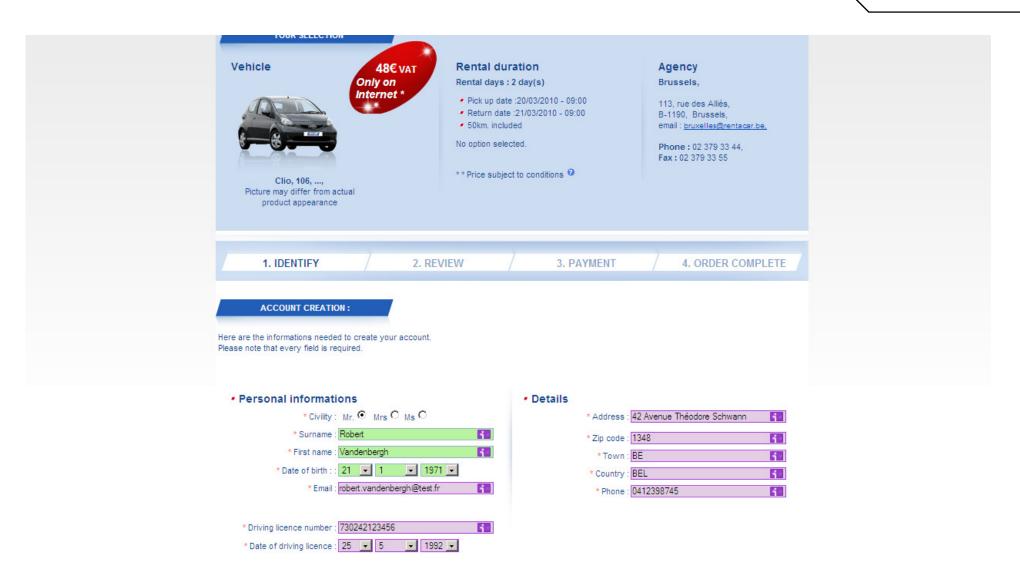












Target benefits for players



Identity provider

- New value-added service
- •Modularity : alone or integrated in a larger offer
- Development of customer loyalty
- Sustainable development



End-user

- Simplicity
- Time saving
- Security
- Control
- Data protection
- Access from any terminal





Service provider

- Higher conversion rate
- Increased efficiency
- Fraud reduction
- Trust
- Legal security

Technical and operational interoperability

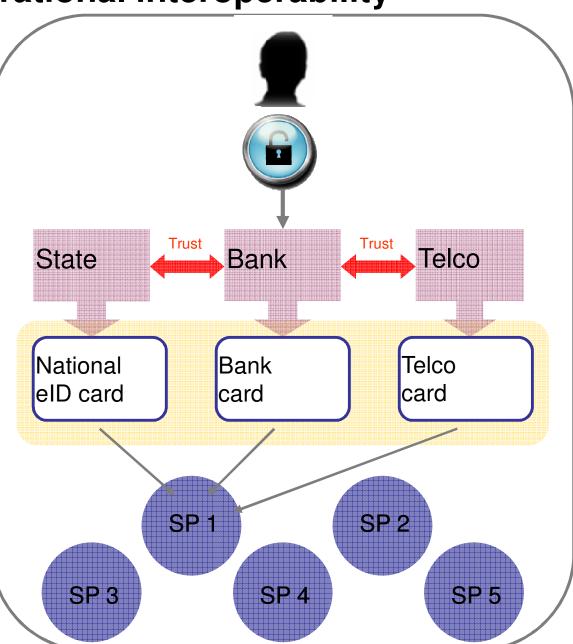
Need for operational interoperability



End-user authentication

Personal data management

> Digital services



Service

providers

Shared

Identity

providers

Infocards

(examples)

(examples)

authentication

Towards a mutualized identity management



The 3 main functions of digital identity management

Data
exchanges
(personal,
sécurity data)

End-user Authentication User control
Trust

- Trust mechanisms should link the players in the ecosystem to allow the implementation of these functions into an interoperable framework.
- There is a need for an organisation and a governance of this new « trust framework ».
- Players' responsibilities have to be defined more precisely.

Agenda



